

UNIT 6	UNIT 7	UNIT 8	UNIT 9	UNIT 10
FACT	ACCELERATE	ACKNOWLEDGE	ACCUMULATE	ASSEMBLE
CLARIFY	DESCEND	CONVEY	ANTICIPATE	CONSTRUCT
OPINION	DRIFT	DESCRIBE	DENSE	DEVICE
INFER	EMERGE	EXPRESS	EVAPORATE	EFFICIENT
LOGIC	FRICTION	INFORM	FORECAST	FOUNDATION
PREDICT	GRAVITY	INTERPRET	INTENSITY	FUNCTION
DISPUTE	MOMENTUM	PERSUADE	RADIANT	INNOVATIVE
SOLUTION	ROAM	RESPOND	SEVERE	STRUCTURE
REASON	SURGE	SUMMARIZE	TURBULENT	TEXTURE
CONCLUDE	TRAVERSE	UTTER	VAPOR	UNIQUE

UNIT 11	UNIT 12	UNIT 13	UNIT 14	UNIT 15
AGITATED	CONCEPT	ANNUAL	AMPLE	COMPROMISE
BEWILDERED	DISCIPLINE	CHRONOLOGICAL	CAPACITY	CONFRONT
DEVASTATED	FOCUS	DURATION	DIMENSION	DEFIANT
ENTHUSIASTIC	GRASP	FREQUENT	EXCESS	DIALOGUE
GRATITUDE	ILLUSTRATE	INITIAL	IMMENSE	FORGIVE
HOSTILE	KNOWLEDGE	INTERVAL	MAJORITY	NEGOTIATE
MELANCHOLY	OBJECTIVE	OCCASIONAL	MINIATURE	OPPOSE
OPTIMISTIC	REVIEW	PERMANENT	PROPORTION	RECONCILE
RELIEVED	STRATEGY	RECENT	SCARCITY	TENSION
SYMPATHY	TOPIC	TEMPORARY	VAST	VIEWPOINT

UNIT 16	UNIT 17	UNIT 18	UNIT 19	UNIT 20
AUTHORITY	ABSORB	ADAPTATION	BASIN	ALGORITHM
CITIZEN	CONDUCTION	BIODIVERSITY	CANYON	BROWSER
CULTURE	DENSITY	CONSERVATION	CONTINENT	DATA
EQUALITY	INSULATE	DECOMPOSE	DELTA	DIGITAL
GOVERNMENT	MATTER	ECOSYSTEM	EROSION	HARDWARE
JUSTICE	OPAQUE	ENDANGERED	GLACIER	NETWORK
LIBERTY	REFLECT	HABITAT	HORIZON	PRIVACY
POLICY	SOLUBLE	ORGANISM	LANDFORM	PROGRAM
RIGHTS	TRANSPARENT	POLLUTION	PLATEAU	SOFTWARE
UNITY	VIBRATION	SUSTAINABLE	REGION	VARIABLE

UNIT 1: EXPLORATION & NAVIGATION

ASCEND	To move upward or climb up toward a higher point.
CEASE	To come to an end or to stop happening.
DASH	To run or move very quickly in a short amount of time.
FLAIL	To wave or swing your arms or legs wildly.
GAZE	To look steadily and intently at something for a long time.
HOBBLE	To walk with difficulty because of an injury or pain.
NAVIGATE	To find the way to get to a place using a map or directions.
PROWL	To move around quietly and secretly, like an animal hunting.
SCALE	To climb up something very steep, like a wall or a mountain.
SLITHER	To move smoothly along a surface, like a snake.

UNIT 1: LEARN THE WORDS

WORD	SYNONYM	ANTONYM	EXAMPLE SENTENCE
ASCEND	Climb	Descend	We watched the colorful balloon ascend into the blue sky.
CEASE	Stop	Continue	The loud music will cease once the party is over at 9:00 PM.
DASH	Sprint	Crawl	The squirrel will dash across the grass to reach the tall oak tree.
FLAIL	Thrash	Be still	The swimmer began to flail her arms when she got a cramp.
GAZE	Stare	Glance	It is relaxing to gaze at the stars on a very clear night.
HOBBLE	Limp	Run	I saw the old dog hobble slowly down the driveway.
NAVIGATE	Guide	Get lost	Pilots use a compass to navigate the plane through the clouds.
PROWL	Sneak	Stroll	The hungry tiger will prowl through the tall grass in the jungle.
SCALE	Climb	Fall	The brave explorers plan to scale the side of the steep cliff.
SLITHER	Glide	Stumble	The garden snake will slither quietly under the green bushes.

UNIT 1: MATCHING

Match the vocabulary word on the left with its correct definition on the right.

WORD		MEANING
1. Ascend	-----	A. To move smoothly like a snake.
2. Cease	-----	B. To wave arms or legs wildly.
3. Dash	-----	C. To climb something very steep.
4. Flail	-----	D. To move upward or climb up.
5. Gaze	-----	E. To find the way using a map.
6. Hobble	-----	F. To stop happening; to end.
7. Navigate	-----	G. To walk with difficulty due to injury.
8. Prowl	-----	H. To run very quickly for a short time.
9. Scale	-----	I. To move quietly and secretly.
10. Slither	-----	J. To look steadily for a long time.

UNIT 1: FILL IN THE BLANK

1. The hot air balloon began to _____ high into the clouds.
2. Please _____ talking when the teacher starts the lesson.
3. We saw the snake _____ through the tall grass in the garden.
4. The mountain climbers tried to _____ the steep rock wall.
5. I like to _____ at the moon through my telescope at night.
6. We had to _____ to the bus stop so we wouldn't be late.
7. The captain used a map to _____ the ship across the ocean.
8. The hurt player had to _____ off the field with a sore ankle.
9. A hungry wolf might _____ through the woods at night.
10. If you fall into deep water, try to kick instead of _____ your arms.

Word Bank: Ascend, Cease, Dash, Flail, Gaze, Hobble, Navigate, Prowl, Scale, Slither

UNIT 1: MULTIPLE CHOICE

1. Which word describes a snake's movement?
 - a. Dash
 - b. Slither
 - c. Scale
 - d. Flail

2. If you are looking at something for a long time, you are:
 - a. Ceasing
 - b. Flailing
 - c. Gazing
 - d. Hobbling

3. To find your way using a map or compass is to:
 - a. Navigate
 - b. Scale
 - c. Hobble
 - d. Prowl

4. What is the opposite of "Ascend"?
 - a. Flail
 - b. Descend
 - c. Prowl
 - d. Dash

5. A tiger looking for food quietly might:
 - a. Prowl
 - b. Cease
 - c. Dash
 - d. Gaze